## YANNICK GI OSTFR FULL STACK ENGINEER

## CONTACT

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## SKILLS



Software & Tools

Git & SVN Docker Office Latex

Linux



### Languages

English French



### Other

SEPA Debit Leadership Presenting

### Citizenship

USA Ireland France

# ABOUT ME

Innovative and curious software engineer with a proven track record of developing efficient, scalable solutions to complex problems. Proficient in multiple programming languages and frameworks. Adept at collaborating with crossfunctional teams and quickly adapting to new technologies. Passionate about staying current with industry trends and continuously improving technical skills.

## **C** WORK HISTORY

#### Software Engineer

苗 08-2023 - Current

**Q** Tines, Dublin, Ireland Continuously developing new features for our case management and record storing solution ensuring scalability for tens of thousands of cases and millions of records. Planned and implemented a Kanban board system to improve our project planning offerings.

#### Software Engineer Intern

**i** 01-2022 - 06-2022

Planned and developed the new approach to SEPA Debit Refunds as part of a migration to a new banking partner. This new approach integrates correctly with the new banking partner and reduces toil for developers.

#### Software Engineer Intern

**i** 06-2021 - 08-2021

• Microsoft, Dublin, Ireland

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Developed an Office Add-in (for Word, Excel, and PowerPoint) that allows users with accessibility needs to flag those needs with collaborators on a document. It also provides links and resources so that others can take those accessibility needs into account. Deployed on the Add-in store.

#### Software Engineer Intern

**i** 05-2020 - 08-2020

Laid the foundation for a new design for setup.office.com in a new framework, React. Addressed issues such as security, privacy, accessibility, and more. Built components as well as rewrote C#/.NET API endpoints in to fit an SPA design.

Won the "best fix" during Microsoft's Hackathon/Fix Hack Learn for building a Microsoft Teams add-on which helped teachers create group projects in teams by automating the creation of channels, due dates and more.

## **EDUCATION**

Integrated Masters in Computer Science

**i** 08/2018 - 05/2023

• Trinity College Dublin, Ireland

Received a Masters & Undergraduate Degree after 5 years Received a 1.1 overall in all semesters (4.0 GPA equivalent) Ranked 2nd of 35 students.

Clubs and Activities:

- Chair of the Student's Union Council & Chair of Electoral Commission
- Undergraduate Studies Committee Representative

## PROJECTS

### Esports tournament platform

https://www.nativzgaming.com/platform 🔢 Nativz Gaming

Lead developer for an esport tournament platform to provide better insights to players and advertisers alike. Enabling organizations and brands to run esports tournaments to provide commercial activation. Currently alpha testing with the Irish Esport Collegiate Series with over 1000 players.

#### Daniel's Mistake Every 15 Minutes

https://youtu.be/AKya9w4UpyE

#### DPNews & Dos Pueblos High School, California

In association with the State of California, I co-wrote, co-directed, and co-edited a 30-minute short film about the impact that drunk driving can have on a community. Through this project, not only did I show my talent in video production, but also in team management and working with other professionals such as Santa Barbara County Sheriff's Office, Santa Barbara Cottage Hospital, and others. The film currently sits at over 155,000 views on YouTube.

## • Stripe, Dublin, Ireland